Little Room Handouts Compiled

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Developed for Texas School for the Blind & Visually Impaired Outreach Programs This document contains a variety of forms and information about objects to use with students when using the Active Learning approach developed by Dr. Lilli Nielsen. These are not approved by Dr. Nielsen and only offered as tools that teachers might fine helpful in documenting their observations of a student while attempting to use the Active Learning approach defined by Dr. Nielsen.

Some of the forms were developed by Gigi Newton and Stacy Shafer with TSBVI Outreach Programs and others adapted form forms created by Marth Vincent with Region 8 Education Service Center in Mt. Pleasant, TX.

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Little Room Observation Form

Child's Name			Date
DOB	Location of Obser	vation	
Time Began		Time En	
Please give example: Please attaché grid s	s, explanations, etc. howing objects and thei	ir placeme	ent in the Little Room.
1. How long was	the child in the Little Ro	om?	
Did the child h an adult?	ave an opportunity to ex	xperience	the Little Room without interruption from
3. Did the child s activity? Longer than usua Less amount of ti About the same a	me than usual		7. Did the child use his hearing? More than usual Less amount of time than usual About the same as usual
4. Did the child m Longer than usua Less amount of ti About the same a	ıl me than usual		 8. Did the child use his hands to manipulate / explore objects? Yes No 9. Did the child use his feet to explore objects?
5. Did the child was More than usual Less amount of ti	me than usual		Yes No 10. Did the child show a greater interest in objects than usual?
6. Did the child u More than usual Less amount of ti About the same a	me than usual		Yes No

banged objects together, tactually compared two objects, etc.)
12. Did the child seem to have a favorite object? What was it? How did you know? Do yo know why he liked it?
13. Did the child seem not to like an object? What was it? How did you know? Do you know why he didn't like it?
14. Did the child handle all the objects in a particular way? Describe. (Example: mouthed everything, hit everything, scratched everything, etc.)
15. Did the child handle all objects in different ways? Describe. (Example: mouthed woods and leather objects, but batted at metal objects)
16. Did the child explore/handle several objects or only those in one area? (Example: Onl objects by right hand at waist height, only objects by left shoulder, etc.)
17. Do you think the child enjoyed the Little Room?YesNo
18. Is this an activity you think will benefit the child? ☐ Yes ☐ No
Other comments and or observations:

Choosing Objects for the "Little Room"

Objec	cts should:	
	Be of pleasure for the child	
	Be graspable	
	Have tactile and auditory qualities	
	Vary in weight and temperature	
	Take into account the senses of taste and sme	ell
	Be visually inspiring	
	Inspire him to play counting games	
	Be changeable in shape	
	Be comparable, as well as, present in such qu	antities that child has the opportunity to
	✓ Choose	
	✓ Combine his experiences	
	✓ Play various sequence games	
OBJI	ECTS TO TRY WITH	
1.	1	1
		2
3.	1	3
4.	1	4
5.		5
		6
		7
		8
9.		9

Dr. Lilli Nielsen's Scoring Categories

Student's Name	Date:	

	ACTIONS	OBJECTS	TIME
A.	Mouthing own hand		
A.	2. Hand(s) contacting eye(s)		
A.	3. Playing with own fingers		
B.	Grasp and let go object		
B.	2. Grasp and keep object		
B.	3. Mouthing object		
B.	4. Move object from hand to hand		
B.	5. Turn object using hands		
B.	6. Tap object on own body		
B.	7. Tap object on wall/platform		
B.	8. Pick up object		
B.	9. Pick up object just dropped		
C.	Detect tactile contact of objects		
C.	Recall tactile contact with objects		
C.	3. Touch walls/ceiling		
C.	4. Tactile search for dropped object		
C.	5. Tactile search of details of object		
C.	6. Tactile search of structure of walls		
C.	7. Compare tactile experience		

ACT	IONS	OBJECTS	TIME
D.	React to self-produced sound		
D.	2. Push objects making sound		
D.	3. Rattle to produce sound		
D.	4. Grasp just after self-produced sound		
D.	5. Comprehend self-produced sound		
D.	6. Compare self-produced sound		
E.	Play sequence game with 2 objects		
E.	Play sequence game with several objects		
E.	3. Repeat sequence game		
E.	4. Quantity games		
E.	5. Comparing games		
F.	Control by circular sweep of hand		
F.	2. Tactile control of position of object		
F.	Comprehend position of specific object		
F.	Compare positions of objects		
G.	Repeats the same activity immediately		
G.	2. Interrupt activity for few seconds		

Adapted by Stacy Shafer – TSBVI 9/94

Sample Little Room Observation Form for Gigi N.

Date 10/10/04 Person Observing K. Moss

	F	lead of the Little Ro	om – Stretched viny	/l	
	Slinky	Koosh Ball	Keys	String of Beads	
	Location of specific object	Tactual Exploration	Tactual Exploration	Visually directed reach	exploration
face	Plastic dish scrubbers Batting	Facial puff Batting	Ribbons Mouthed Grasp & Release	Vibrating toothbrush Location of specific object	Astroturf – Tactual exploration
Mirrored surface	Office supply rings	Pewter Bell Object-based sound	Wire whisk Tactual Exploration	Chain Belt Turns onto side	Astrot
Side-panel	Metal Measuring Spoons	Leather scraps	Wooden beads	Wooden spoons Object-based sound	Side-panel
o,		Bag of Marbles			
Leg Area	Wind Chimes Kicks with feet	Location of object		Black and White Plastic Plates Object-based sounds	Leg Area
Leç				3001103	Leç

Make a map of the where objects are placed in the little room, noting name of each object placed in each grid area. The area around the legs should also be noted if an extension is being used. As you observe the child in the Little Room, write notes about what actions the child takes on the objects such as batting, mouthing, poking with finger, reaching, grasping and letting go, and so forth.

Sample Data Sheet for Little Room for Gigi N. - page 2

Sample Goals:

- 1. Bats at object
- 2. Visually directed reach
- 3. Brings object to mouth for oral exploration
- 4. Using both hands at mid-line
- 5. Grasp & keep
- 6. Grasp & release
- 7. Tactual exploration
- 8. Transfers object from hand to hand
- 9. Turns object over for visual/tactual exploration
- 10. Bangs object
- 11. Shakes object
- 12. Index finger isolation
- 13. Independent play skills
- 14. Calms self when agitated
- 15. Increase vocal play
- 16. Engages in sequence games
- 17. Learns location of specific objects
- 18. Kicks at object
- 19. Turns over onto side to reach object
- 20. Compares properties of two object

Comments:

Gigi was very active in the room today and experimented with the plastic dish scrubbers and facial puff for the first time.

Dat	a Sheet for Li	ttle Room for $_$	 	
Date _	Persor	n Observing	 	
		Head of the I		
				nel
Side-panel				Side-panel
area				area

Make a map of the where objects are placed in the little room, noting name of each object placed in each grid area. The area around the legs should also be noted if an extension is being used. As you observe the child in the Little Room, write notes about what actions the child takes on the objects such as batting, mouthing, poking with finger, reaching, grasping and letting go, and so forth.

Leg

Leg

Sample Goals:

- 21. Bats at object
- 22. Visually directed reach
- 23. Brings object to mouth for oral exploration
- 24. Using both hands at mid-line
- 25. Grasp & keep
- 26. Grasp & release
- 27. Tactual exploration
- 28. Transfers object from hand to hand
- 29. Turns object over for visual/tactual exploration
- 30. Bangs object
- 31. Shakes object
- 32. Index finger isolation
- 33. Independent play skills
- 34. Calms self when agitated
- 35. Increase vocal play
- 36. Engages in sequence games
- 37. Learns location of specific objects
- 38. Kicks at object
- 39. Turns over onto side to reach object
- 40. Compares properties of two objects

Comments:

Active Learning Observation Form

Student Name:	
Observer:	
Pre-Test Date	
Dates of Observations:	
Comments or Observation Summary for the Month:	

References:

Nielsen, Lilli (1992), Space and Self, SIKON.

Lace, J. and Shafer, S. (2003). Power point presentation, Assessment of Biobehavioral States and Analysis of Related Influences.

Pre- test	Pre-Kinesthetic Activities	Ob 1	Ob 2	Ob 3	Ob 4	Notes
	Grasp and let go objects					
	Grasp and keep objects					
	Mouthing objects					
	Move object from hand to hand					
	Turn object using hands					
	Tap object on own body					
	Tap object on wall or resonance board					
	Pick up object					
	Pick up object just dropped					
Pre- test	Tactile Activities	Ob 1	Ob 2	Ob 3	Ob 4	Notes
	Detect tactile contact of objects					
	Recall tactile contact with objects					
	Touch walls/ceiling					
	Tactile search for dropped object					
	Tactile search of details of objects					
	Tactile search of structure of walls					
	Compare tactile experience					

Pre-test: This box would only be checked before the child was involved in Active Learning programming based on actions observed with objects in his/her typical environment – Information may be taken from the Functional Scheme Assessment or other assessment tool.

Observations: Date the observation on page one. Check any box if the child demonstrates this activity or use tally marks to track number of times child completes activity. Notes might include favorite objects related to activity, if it is the first time the child explores, etc.

BASED ON A FORM DEVELOPED BY MARTH VINCENT, ESC REGION 8 2003 - ADAPTED BY KATE MOSS FEBRUARY 2004

React to self-produced sound Push objects making sound Rattle to produce sound Grasp just after self-produced sound Comprehend self-produced sound Compare self-produced sound Sequence Games Play sequence game with two objects Repeat sequence game Quantity games	Ob 1	Ob 2	Ob 3	Ob 4	Notes
Rattle to produce sound Grasp just after self-produced sound Comprehend self-produced sound Compare self-produced sound Sequence Games Play sequence game with two objects Repeat sequence game					Notes
Grasp just after self-produced sound Comprehend self-produced sound Compare self-produced sound Sequence Games Play sequence game with two objects Repeat sequence game					Notes
Sound Comprehend self-produced sound Compare self-produced sound Sequence Games Play sequence game with two objects Repeat sequence game					Notes
Sequence Games Play sequence game with two objects Repeat sequence game					Notes
Sequence Games Play sequence game with two objects Repeat sequence game					Notes
Play sequence game with two objects Repeat sequence game					Notes
objects Repeat sequence game					
Quantity games					
, 0					
Comparing games					
Positional Activities	Ob 1	Ob 2	Ob 3	Ob 4	Notes
Control by circular sweep of hand					
Tactile control of position of object					
Comprehend position of specific object					
Compare position of objects					
Repetitive Performance	Ob 1	Ob 2	Ob 3	Ob 4	Notes
Repeats the same activity immediately					
Interrupt activity for a few seconds					
Other	Ob 1	Ob 2	Ob 3	Ob 4	Notes
	Positional Activities Control by circular sweep of hand Tactile control of position of object Comprehend position of specific object Compare position of objects Repetitive Performance Repeats the same activity immediately Interrupt activity for a few seconds Other	Positional Activities Control by circular sweep of hand Tactile control of position of object Comprehend position of specific object Compare position of objects Repetitive Performance Repeats the same activity immediately Interrupt activity for a few seconds Other Ob 1	Positional Activities Control by circular sweep of hand Tactile control of position of object Comprehend position of specific object Compare position of objects Repetitive Performance Repeats the same activity immediately Interrupt activity for a few seconds Other Ob 1 2	Positional Activities Control by circular sweep of hand Tactile control of position of object Comprehend position of specific object Compare position of objects Repetitive Performance Repeats the same activity immediately Interrupt activity for a few seconds Other Ob O	Positional Activities Ob 1 Ob 3 Ob 4 Control by circular sweep of hand Tactile control of position of object Comprehend position of specific object Compare position of objects Repetitive Performance Ob 1 Ob 3 4 Repeats the same activity immediately Interrupt activity for a few seconds Other Ob Ob Ob Ob Ob

Based on a form developed by Marth Vincent, ESC Region 8 2003 - Adapted by Kate Moss February 2004

Bio-Behavioral States	Observation 1		Notes	
Observed	# times	Total time (min)		
Sleepy				
Drowsy				
Quiet Awake				
Active Alert				
Fussy Awake				
Mildly Agitated				
Uncontrollably Agitated				
Bio-Behavioral States	Observation 2		Notes	
Observed	# times	Total time (min)		
Sleepy				
Drowsy				
Quiet Awake				
Active Alert				
Fussy Awake				
Mildly Agitated				
Uncontrollably Agitated				
Bio-Behavioral States		rvation 3	Notes	
Observed	# times	Total time (min)		
Sleepy				
Drowsy				
Quiet Awake				
Ţ.				
Quiet Awake				
Quiet Awake Active Alert				
Quiet Awake Active Alert Fussy Awake				
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States	Obse	ervation 4	Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed	Obse # times	ervation 4 Total time (min)	Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy			Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy Drowsy			Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy			Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy Drowsy			Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy Drowsy Quiet Awake			Notes	
Quiet Awake Active Alert Fussy Awake Mildly Agitated Uncontrollably Agitated Bio-Behavioral States Observed Sleepy Drowsy Quiet Awake Active Alert			Notes	

Notes: Include the total time spent in a particular Active Learning environment, progression of biobehavioral states during activity, etc. Based on a form developed by Marth Vincent, ESC Region 8 2003 - Adapted by Kate Moss February 2004

Suggestions for contents of treasure-chest

Excerpt from *The Comprehending Hand* by Lilli Nielsen

- 1. Plastic plates (dinner, soup)
- 2. Plastic cups and saucers
- 3. Brushes of all sizes and shapes
- 4. Washing-up brushes (wood, plastic)
- 5. Pan cleaners
- 6. Nail brushes, clothes brushes, hairbrushes, shoe brushes
- Pyramids of all sizes and shapes (Models in the shape of animals ought not be called by animal names, as the names have no meaning for blind children)
- 8. Milk mugs (plastic and stainless steel)
- 9. Tooth mugs (plastic and stainless steel)
- 10. Tins with screw tops (different sizes)
- 11. Tins with press-on lids (different sizes)
- 12. Metal tins with vanilla (empty and full)
- 13. Small packets of raisins
- 14. Clothes pegs (wooden and plastic)
- 15. Building beakers (round, rectangular)
- 16. Building bricks box with sliding lid
- 17. Combs
- 18. Toothbrushes
- Spectacle case with spectacles (sun glasses of plastic)
- 20. Soap box with soap
- 21. Purses with different kinds of fasteners
- 22. Plastic and metal tins with a round hold in the lid
- 23. Cardboard and wooden boxes with round hole in the top
- 24. Scissors. Magnet. Torches
- 25. Cloth bags 8x4 inches, containing dried peas rice small pebbles
- 26. A set of playing cards (well used)
- 27.1 ½ yards length of rope (leather thong type) For binding-games and exercising dressing movements
- 28. Plastic tin containing buttons (with slit in top like a money box)
- 29. Doorlock with key
- 30. Bags made of cloth, strong canvas, leather
- 31. Paper coffee bags

- 32. Balls of all sizes and material
- 33. Blocks which can be joined together with sticks
- 34. Musical boxes
- 35. Large bolts with wing nuts
- 36. Parsley cutter
- 37. Pepper mill
- 38. Oranges small, large; carrots
- 39. Large cardboard boxes
- 40. Vacuum cleaner hose
- 41. Comb in case
- 42. Rattles (football fan type)
- 43. Different kinds of paper
- 44. Bundles of round sticks
- 45. Balloons (inflated with mountpiece)
- 46. Electric light switches
- 47. Handbags with different kinds of fasteners
- 48. Tiddleywinks
- 49. A round stick with white tape/ribbon (for winding and unwinding)
- 50. Office aids stapling machine, hole puncher
- 51. Mouth-organ (harmonica)
- 52. Spoons, teaspoons, 3 teaspoons bound together with rubber band
- 53. Boxes (all sizes, with lids)
- 54. Pencil cases of leather, wood (sliding lid)
- 55. Measuring spoons, kitchen spoons (wood, plastic)
- 56. Buttons, small mosaic pieces, pearls (large, small, round, oblong)
- 57. Steel springs, screws, hooks
- 58. Flamingo foam, plastic material
- 59. Bells
- 60. Rubber bands (small, large, thin, thick)
- 61. Small and large balls of glass, wood, rubber, cotton wool table tennis balls
- 62. Wooden blocks of all sizes
- 63. Blocks of wood in book size
- 64. Balls of wool
- 65. Odd pieces of leather and skin

- 66. Picture book made of hardboard with holes: the "pictures" can be for example, cloth with a sipper, cloth with one button and buttonhole
- 67. Belt with buckle, string with beads to be drawn up and down
- 68. String with beads to be drawn to and fro
- 69. Clothes pegs, rubber bands
- 70. Curtain rings (one large and one small)
- 71. Ear syringe
- 72. Castanets
- 73. Pencil case (leather with zipper)
- 74. Egg beater
- 75. Cardboard tube with approx. 30 elastic bands
- 76. Flat box (cigar box) with elastic bands
- 77.2 triangles
- 78. Flat, round wooden blocks (different sizes)
- 79. Cycle bell mounted on a piece of a broomstick
- 80. Pieces of veneer (40x 10 cm)
- 81. Round toothbrush dispenser (containing a marble)
- 82. Small round tins and containers (different materials), containing a marble
- 83. Long cardboard tubular containers, cloth-covered and containing rice, peas, etc.
- 84. Buttons and pearl shells on 2 pieces of string tied in the middle giving 4 "spider leas"
- 85. Cotton reels threaded on a string
- 86. Tea egg with marble inside
- 87. Plastic box thin with clothes pegs mounted on edge.
- 88. Piece of cardboard with clothes pegs mounted
- 89. A piece of "Velcro" approx. 15 cm
- 90. Clothes pegs joined together to make small "sticks"
- 91. A ball net containing balls
- 92. A door hinge
- 93. A sliding door lock
- 94. Cloth bag with zipper (containing paper)
- 95. Cloth bag with snap fastener (paper or other materials inside)
- 96. Bicycle pump, bicycle inner tube
- 97. Rolling-pin

- 98. Kitchen timer
- 99. Rubber horn
- 100. Blocks of wood the size of bricks
- 101. Hula-hula rings
- 102. Broom handles
- 103. Alarm clock Sprinkler (for laundry use)
- 104. Scent spray
- 105. Kitchen beater (same system as spiral screwdriver)
- 106. Dustpan and hand brush
- 107. Plastic tubing (for blowing into water)
- 108. Drinking straws
- 109. Whistle
- 110. Dried peas, etc. for "stirring" and "pouring" games
- 111. Bonnets, caps, hats
- 112. Gloves
- 113. Wellingtons golashes, other kinds of foot wear in a large size

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Figure 1 TSBVI Logo



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Figure 2 IDEAs that Work logo and OSERS disclaimer.